

Theres Scheucher

UX ARCHITECT

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Working Goal

- develop design iterations that generate value for humans so that I can be proud of my work in the end
- work in diverse teams to create
 solutions in a human centric way

* Personal Motivation & Values

- **be passionate:** work on topics you are obsessed with
- be curious: ask quesions and listen
- **be ambitious:** make demands on what you do
- be yourself: do not try to find excuses for conscious decisions you made

Hobbies & Interests

- healthy lifestyle, sports & nutrition
- feminism, diversity & equality
- sustainability & minimalism

Experience

Sep 2020 - Present: UX Architect, Design Team Lead

Sclable Business Solutions GmbH - Vienna

- ensure an inspiring environment, open communication culture
- encourage creative solutions and risk-taking
- co-develop personal development path with each team member and provide conditions that make its accomplishment possible
- organise and plan of team capacities
- assure that team members work on topics that they are passionate about

May 2016 - Sep 2020: UX Architect

Sclable Business Solutions GmbH - Vienna

- lead projects of software products from idea through prototyping to pilots or market launch, in stewardship with clients
- get to know the actual users, specify the domain and context of use
- isolate the problems a user is facing and specify requirements
- develop and visualise design solutions for applications and products to meet user needs and requirements
- test and discuss different solutions to solve a given problem in order to fulfill user and customer requirements
- evaluate design iterations against user requirements

Sep 2014 – May 2016: Customer Relationship Manager, Product Expert strg.at GmbH - Vienna

- create and hold customer education workshops
- first point of contact of technical customer support

Feb 2014 – May 2014: Internship in Software Development strg.at GmbH – Vienna

- support backend development team

Education

2014 – 2016: Master's program in Digital Media Technologies

St. Pölten University of Applied Sciences - St. Pölten

2011 – 2014: Bachelor of Science in Media Technology

St. Pölten University of Applied Sciences - St. Pölten

Skills & Tools

- User Research & Observation
- create wireframes and (digital) prototypes
- User Testing
- collaborating on user stories

- Team Leadership
- mentoring
- tools: Figma, Sketch, Invision, Axure, Adobe Creative Suite
- HTML, CSS and programming basics
- Languages: German (mother tongue), English, Spanish